

Onondaga Free Library Teen Gaming Station Policy

Onondaga Free Library (OFL) is pleased to be able to offer a Teen Gaming Station for youth (ages 12-17). OFL offers gaming to promote 21st century learning with new technologies. Through gaming, the library seeks to meet the recreational and entertainment needs of its patrons, promote social interaction, and offer programming for teen users. These rules are subject to revision at any time and users are responsible for staying informed about current policy. To keep the use of the gaming equipment fair for all, this gaming station policy must be followed. Failure to follow these rules will result in loss of library gaming station privileges. The patron is responsible for any damages to any of the equipment that occurs during use. An invoice will be generated and attached to the library card holder for any/all damages.

- Teen Gaming Station is for OCPL card holders ages 12-17 only.
- Teen Gaming Station is available on a first-come, first-served basis.
- Patrons must sign in at the Reference Desk to reserve the gaming station.
- Gaming sessions are limited to 1 hour. If no one is waiting to use the system, play may continue. Time limits may be suspended for organized library programs. Anyone using the gaming station must be willing to end the game when requested by library staff.
- Controllers can be checked out from the Reference Desk and are not allowed to leave the library. To check out a controller, patron library card must be in good standing – fines under \$10. Limit two controllers per card.
- Teens may play games and gaming systems they personally own on the library's equipment; however, the games must be rated E (everyone) or T (teen). M (mature) is not allowed. The participant accepts all responsibility for their own equipment and such events as damage, theft, or breakage. If playing a game brought from home, patrons are still subject to the 1 hour time limit and must reserve the gaming station at the Reference Desk.
- Gamers will be asked to respect others and keep the volume and noise level low. This includes no vulgar, foul, or inappropriate language or actions. If an individual or group of gamers creates a disturbance that limits the effective use of the library by others, they will be asked to correct their behavior, disband, and/or leave the building as appropriate. If patrons do not keep within these guidelines they will lose gaming privileges for the day. If there are continued problems, further action will be taken.
- Gaming System will be shut down and all controllers must be returned to the Reference Desk 15 minutes before library closes.

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